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## Genetic Mutations Handout

As you work your way through the genetic mutations interactive activity, answer the following questions to help you collect the relevant information.

1. What is a genetic mutation?
  
2. What is the difference between an acquired mutation and a hereditary mutation?
  
3. Define the following mutations. What effects do they have on the genetic code, if any?
  - I. Point Mutation
    - a. Silent
  
    - b. Nonsense
  
    - c. Missense
  
  - II. Frameshift Mutation (insertion and deletion)

4. How can a mutation that is deemed negative to an individual when it first arises later become beneficial to individuals and the species as a whole?